

CARTON INVENTORY

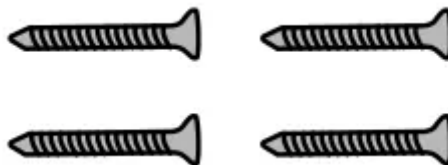


KPR2000

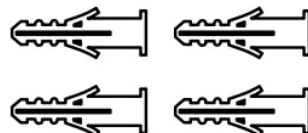
Keypad/Proximity Reader/Controller



Diode IN4007 (For Relay circuit protection)



Self Tapping Screws #8 x 1"



Wall Anchors #6 x 1 1/8"

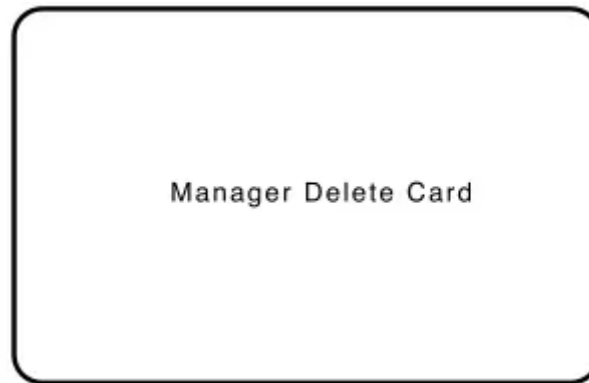




Security Screwdriver
(T-10 Security Torx Driver)



Manager Add Card



Manager Delete Card

NOTICE: This device complies with part 15 of the FCC rules and Industry Canada (IC) license-exempt RSS standard(s). Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

Any changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

This Class B digital apparatus complies with Canadian ICES-003.

This device must be installed in a way where a minimum 8" (20 cm) distance is maintained between users/ bystanders and device.

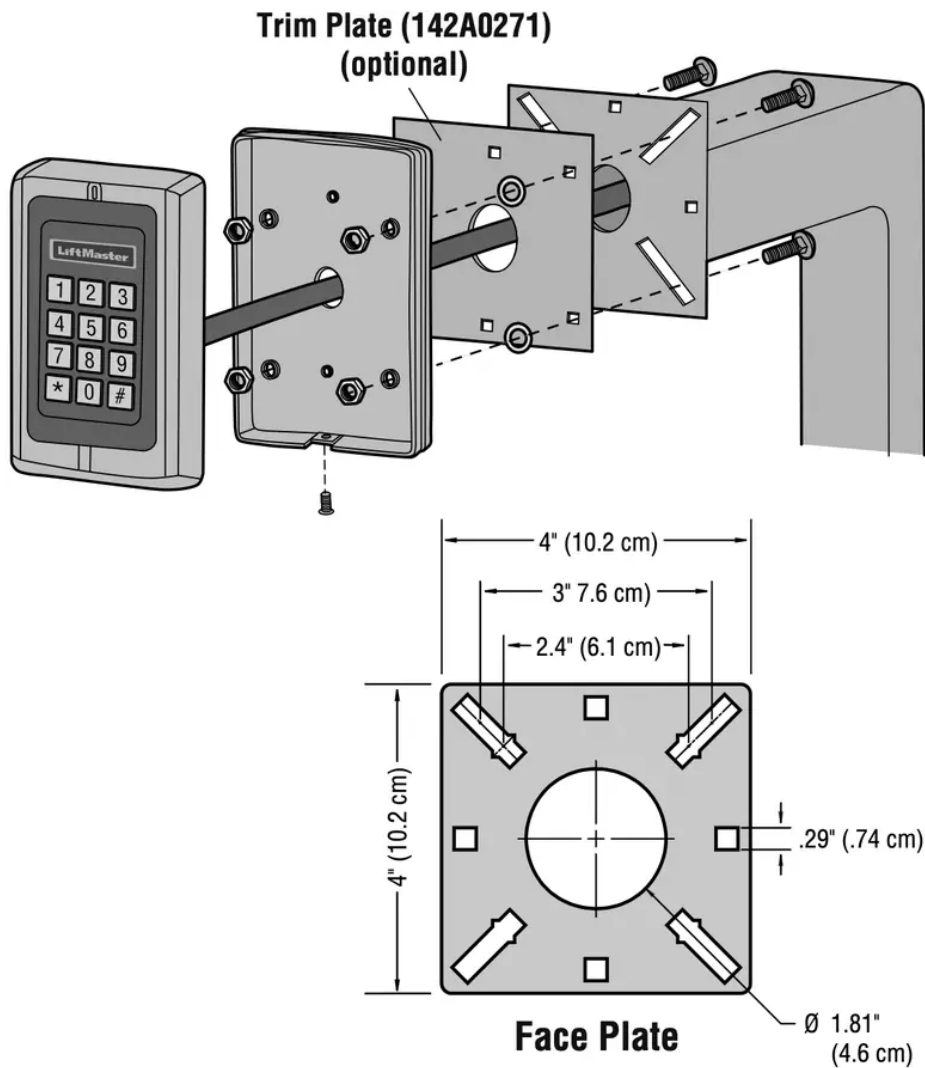
This device has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications.

However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

INSTALL THE KPR2000

The KPR2000 fits a standard single outlet box, or a 2.4" (6.1 cm) square pedestal mount.



CHOOSE AN OPERATION MODE

STAND ALONE OPERATION (KPR2000 WITH A GATE OPERATOR)

The KPR2000 functions as a complete access control system. The user database is stored in non-volatile memory, reads the PINs and card codes, performs the authentication, and grants and monitors access to the property or device. In Stand Alone Operation there are three different Access Configurations listed below:

- Card or PIN (Default): The User must present a valid Wiegand Card to the KPR2000 or enter their PIN code followed by the # key, in order to be granted access.
- Card Only: The User must present a valid Wiegand Card to the KPR2000 in order to be granted access. The facility code and the ID number are both read and validated as one block of Wiegand data.
- Card + PIN: The User must first present a valid Wiegand Card to the KPR2000 and then enter their PIN code followed by the # key, in order to be granted access.

PASS-THROUGH OPERATION (KPR2000 WITH TELEPHONE ENTRY SYSTEM)

The KPR2000 passes all keypad and card reader Wiegand data to an external controller. The KPR2000 should be in the “Card or PIN” access configuration for pass-through operation. In this mode the LED will stay red, and the KPR2000 will beep 3 times when credentials are presented that are authenticated to the external controller. To change this mode and allow the KPR2000 to flash the green LED, and beep 1 time, the KPR2000 will have to learn the same credentials as the external controller.

IMPORTANT NOTE: Both modes of operation support Auto User ID generation (simplest method) and manual entry of user ID.

KEYPAD OPERATION

The KPR2000 keypad may output an 8 bit ASCII code every keystroke, or output a 26 bit Wiegand card packet with a facility code and a 4-5 digit card number when the # key is pressed. See configuration options on page 11.

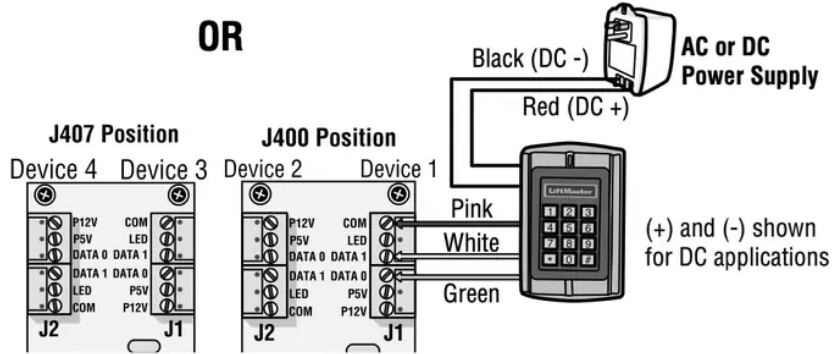
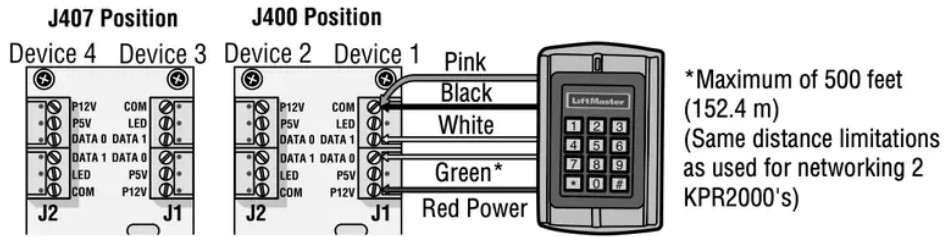
WIRE THE KPR2000

Wire Insulation Color	Wiring Function	Notes
BASIC STAND ALONE WIRING (WITH A GATE OPERATOR)		
Red	Power	12 - 24 Volts DC or 12 - 18 Volts AC regulated power input
Black	Power	12 - 24 Volts DC or 12 - 18 Volts AC regulated power input
Blue	Relay NO	Normally Open Relay Output (Install diode) provided)
Purple	Relay Common	Common Connection for Relay Output
Orange	Relay NC	Normally Closed Relay Output (Install diode[provided])
CONNECTING TWO KPR2000 UNITS		
Red	Power	12 - 24 Volts DC or 12 - 18 Volts AC regulated power input
Black	Power	12 - 24 Volts DC or 12 - 18 Volts AC regulated power input
Green	Data 0	Wiegand Output (Pass-through)/Input (Stand Alone) Data 0
White	Data 1	Wiegand Output (Pass-through)/Input (Stand Alone) Data 1
Pink	Ground	Ground reference for Wiegand Output/Input
ADVANCED INPUT AND OUTPUT FEATURES		
Yellow	REX	Request To Exit (REX) Input
Gray	Alarm Output	Negative contact for Alarm
Brown	Contact Input	Door/Gate Contact Input (Normally Closed)
Pink	Ground	Ground reference for REX, and Door/Gate contact inputs.
ACCESS CONTROL SYSTEM		
Red	Power	12 - 24 Volts DC or 12 - 18 Volts AC regulated power input
Black	Power	12 - 24 Volts DC or 12 - 18 Volts AC regulated power input
Pink	Ground	Ground reference for Wiegand Output/Input
Green	Data 0	Wiegand Output (Pass-through)/Input (Stand Alone) Data 0
White	Data 1	Wiegand Output (Pass-through)/Input (Stand Alone) Data 1

WIRING EXAMPLES:

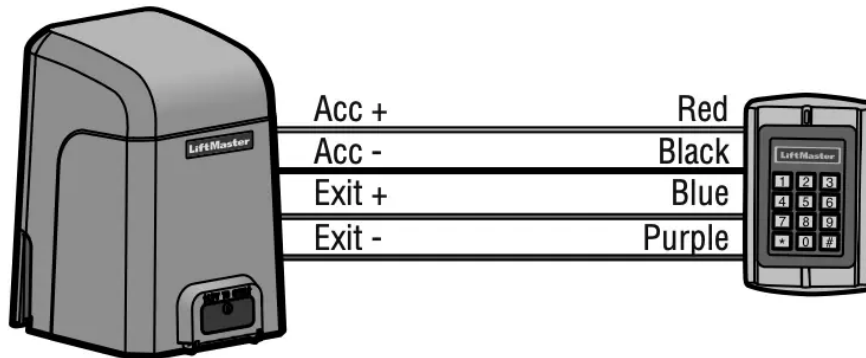
Connecting to an Access Control System

The example below uses the EL25/EL2000SS Wiegand Module (WOMDKT). KPR2000 can be connected to other access systems with the same Wiegand inputs. KPR2000 can be connected to Device 1, 2, 3 or 4 (EL25, EL2000SS).



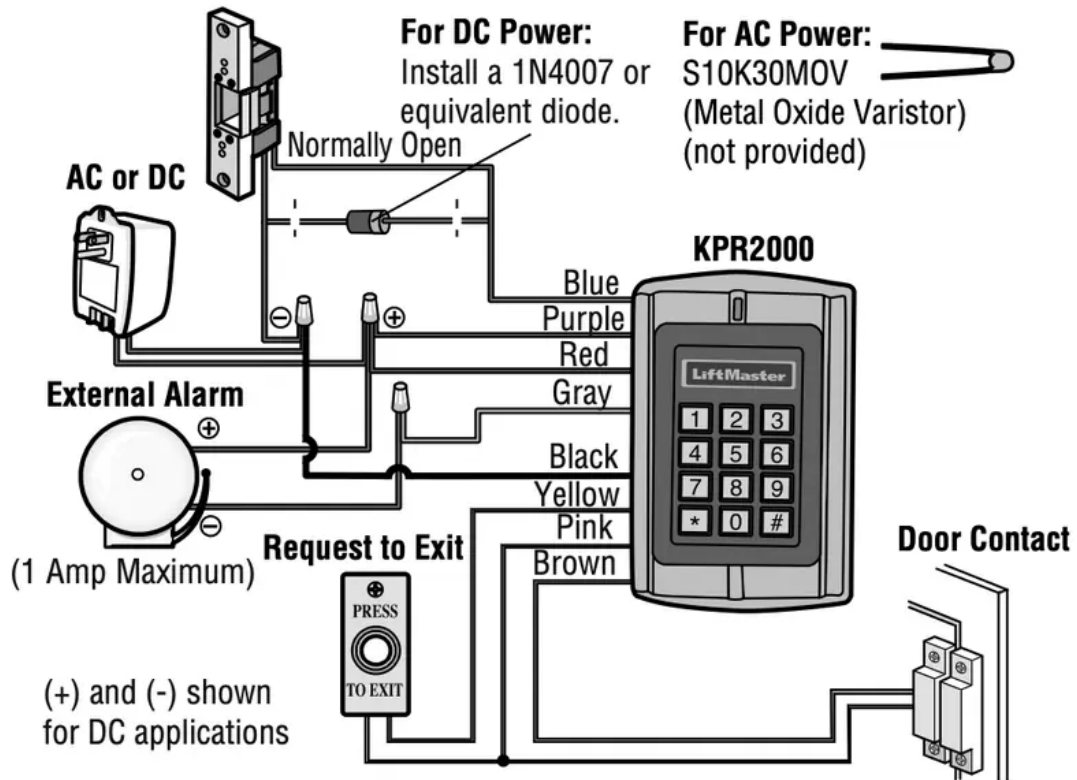
Connecting to a Gate Operator

4-wire connection with KPR2000 powered from the CSL24U/CSW24U/LA500PKGU/ LA400PKGU accessory power output.

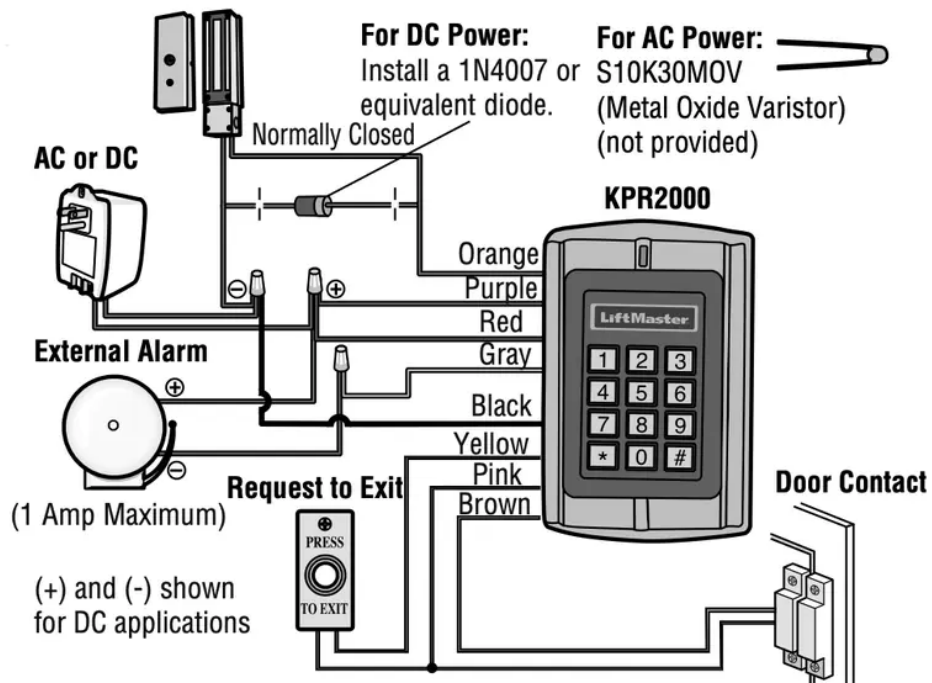


Door Operator or Fail-Secure Strike



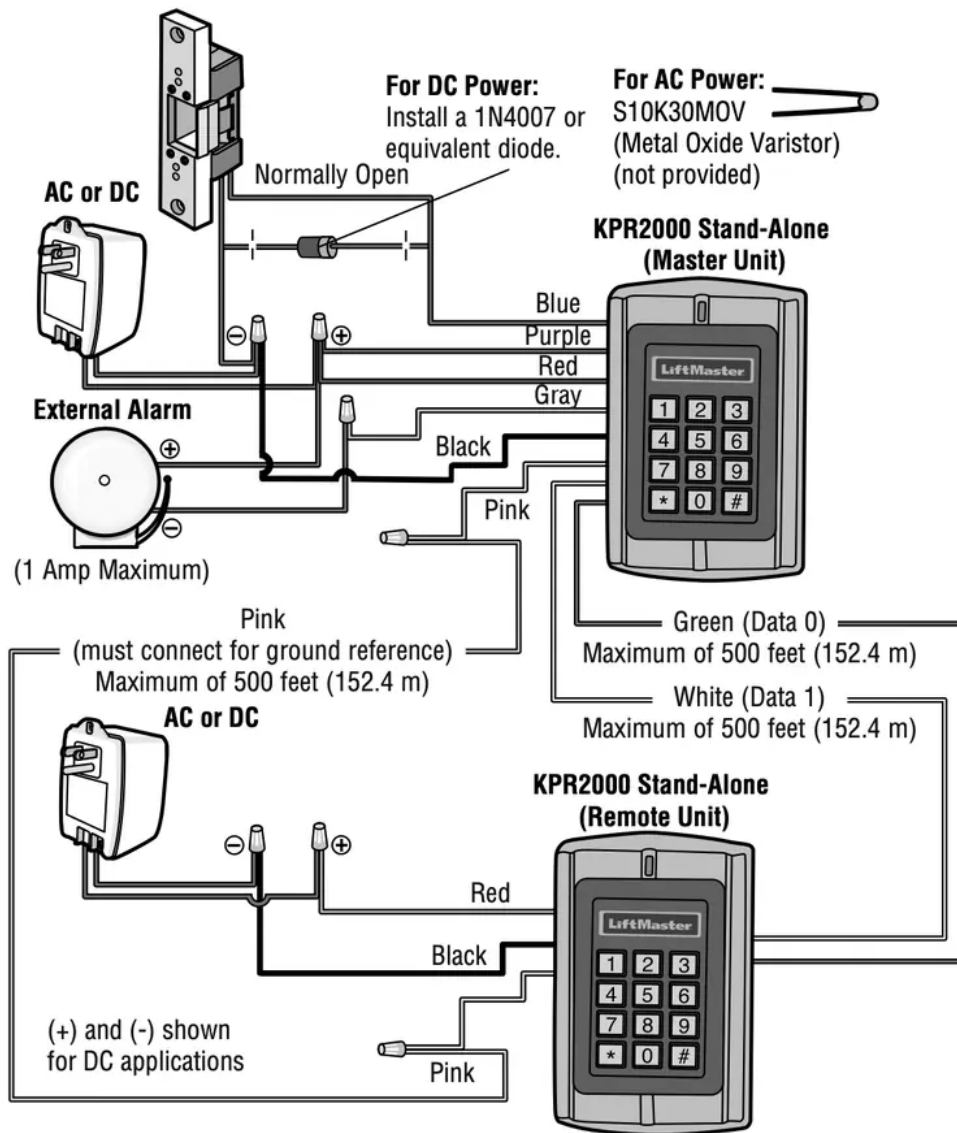


Magnetic Lock or Fail-Safe Strike



Networking Two KPR2000 Units





CONFIGURE THE KPR2000

Change the configuration settings according to your application (optional). Multiple configuration settings can be changed at one time: enter program mode, change desired settings, then exit program mode.

SET MASTER CODE

The 6 digit Master Code is used to prevent unauthorized access to the system. To interface with the KPR2000, the manager will need a Master Code (factory default code: 888888). We highly recommend immediate update and recording of your Master Code.

Programming Step	Keystroke Combination
1. Enter Program Mode	* (Master Code) #
2. Update Master Code	0 (New Code) # (New Code) #
3. Exit Program Mode	*

SET ACCESS CONFIGURATION

NOTE: See page 6 for description of each operation mode.

There are 3 types of access configurations for the KPR2000:

Card or PIN (Default): The User must present a valid Wiegand Card to the KPR2000 or enter their PIN code followed by the # key, in order to be granted access.

Card Only: The User must present a valid Wiegand Card to the KPR2000 in order to be granted access. The facility code and the ID number are both read and validated as one block of Wiegand data.

Card + PIN: The User must first present a valid Wiegand Card to the KPR2000 and then enter their PIN code followed by the # key, in order to be granted access.

Programming Step	Keystroke Combination
1. Enter Program Mode	* (Master Code) #
2. Card Only OR 2. Card + PIN OR 2. Card or PIN	3 0 # 3 1 # 3 2 #
3. Exit Program Mode	*

SET RELAY CONFIGURATION

The relay configuration sets the behavior of the output relay on activation.

Programming Step	Keystroke Combination
1. Enter Program Mode	* (Master Code) #
2. Pulse Mode (Default) OR 2. Latch Mode	4 (1-99) # <i>The relay time is 1-99 seconds (default is 5 seconds)</i> 4 0 # <i>Sets the relay to ON/OFF latch mode</i>
3. Exit Program Mode	*

SET WIEGAND INPUT/OUTPUT OPTIONS

The KPR2000 offers input and output for industry standard Wiegand devices (refer to Specifications). Default is HID 26 bit.



Programming Step	Keystroke Combination
1. Enter Program Mode	* (Master Code) #
2. Set Wiegand Format	9 (Bit Format) # <i>Bit Format = Valid 2 digit format (example: 26 or 30)</i>
3. Exit Program Mode	*

SET DOOR OPEN TOO LONG (DOTL) OR FORCED ALARM

This setting enables both DOTL and Door Forced Alarms and requires an external sensor input. The Door Forced alarm output timing can be set from 1-3 minutes (default is 1 minute). The Door Open Too Long (DOTL) timing is fixed to 1 minute and only sounds the built in buzzer. Factory default is OFF.

Programming Step	Keystroke Combination
1. Enter Program Mode	* (Master Code) #
2. DOTL /Door Forced Alarm OFF OR 2. DOTL /Door Forced Alarm ON	6 0 # 6 1 # <i>(DOTL: Alarm sounds for 1 minute. Door Forced: Alarm sounds for 1-3 minutes and enables alarm output.)</i>
2. Door Forced Output Timing	9 (1-3) #
3. Exit Program Mode	*

SET STRIKE-OUT ALARM

The strike-out alarm will engage after 10 failed card/PIN attempts in a ten minute period. Factory default is OFF. The strike-out alarm can be set to deny access for 10 minutes or it can be set to operate the alarm for 10 minutes.

NOTE: Enter Master Code or Valid Card to silence all alarm outputs.

Programming Step	Keystroke Combination
1. Enter Program Mode	* (Master Code) #
2. Strike-Out Alarm OFF OR 2. Strike-Out ON OR 2. Strike-Out Alarm ON	7 0 # <i>(Factory default)</i> 7 1 # <i>Access will be denied for 10 minutes</i> 7 2 #
3. Exit Program Mode	*

SET AUDIBLE AND VISUAL RESPONSE

Factory default is ON.

Programming Step	Keystroke Combination	
1. Enter Program Mode	* (Master Code) #	
2. Control Backlight OR 2. Control LED OR 2. Control Sounds	ON = 7 5 # ON = 7 7 # ON = 7 9 #	OFF = 7 4 # OFF = 7 6 # OFF = 7 8 #
3. Exit Program Mode	*	

SET WIEGAND KEYPAD MODE

Programming Step	Keystroke Combination
1. Enter Program Mode	* (Master Code) #
2. Set Keypad Mode OR 2. Set Keypad Mode	6 2 # <i>ASCII Keypad Mode</i> 6 3 # <i>26 bit Card Keypad Mode (factory default)</i>
3. Exit Program Mode	*

SET 26 BIT FORMAT FACILITY CODE

Programming Step	Keystroke Combination
1. Enter Program Mode	* (Master Code) #
2. Set Facility Code	8 0 # <i> Ignores facility code (Factory default)</i> 8 (Facility Code) # <i> (1 - 255)</i>
3. Exit Program Mode	*

PROGRAM CARDS AND PINS

Programming will vary depending on the access configuration.

Follow the instructions according to your access configuration.

GENERAL PROGRAMMING INFORMATION

- **User ID Number:** Assign a user ID number to the access code in order to keep track of the users of access cards or PINs. The user ID number can be any number from 1-2000. **IMPORTANT:** User IDs do not have to be preceded with any leading zeros. Recording of User ID is critical. Modifications to user data require either the card or the User ID be available.
- **Proximity Card:** Any 125 KHz industry standard 26 bit Wiegand Proximity Card, or 30 bit Sentex Proximity Card.
- **Keypad PIN:** The PIN can be any 4 - 5 digits between 0000 - 65535 (except 1234 which is reserved for factory testing). **IMPORTANT:** PINs less than 1000 must be preceded with leading zeros. PINs greater than 999 do not require any leading zeros.

EXAMPLES:

PIN code 15 = 0015

PIN code 25 = 0025

PIN code 9999 = 9999

PIN code 65431 = 65431

- All card users are automatically assigned a default PIN of 1234 that must be changed to be activated.

ACCESS CONFIGURATION: CARD OR PIN, CARD + PIN, & CARD ONLY

ADD USER CARD(S)

Programming Step	Keystroke Combination
1. Enter Program Mode	* (Master Code) #
2. Add Card: Using Auto ID (<i>Allows KPR2000 to assign Card to next available User ID number</i>) OR 2. Add Card: Select Specific ID (<i>Allows manager to define a specific User ID to associate the card to</i>) OR 2. Add Card: Block Learn (<i>Allows manager to add up to 2000 cards to the KPR2000 in a single step †</i>). <i>Takes 2 minutes to program.</i>	1 (Read Card) # <i>Repeat Step 2 for additional user cards. See Notes 1 and 2.</i> 1 (User ID) # (Read Card) # <i>See Notes 1 and 2.</i> 5 (User ID) # (The first card number) # (Card Quantity) # <i>Card quantity = number of cards to be enrolled</i>
3. Exit Program Mode	* *
† Block Learn Direct Entry	Format for programming specific Card Numbers: Facility Code + Serial Number (including leading 0's) Example: FAC- 24, SN- 100 would be entered as: 26 Bit: 02400100 30 Bit: 0000000100 Only the Serial Number is validated for 30 bit cards.

DELETE USER CARD(S)

Programming Step	Keystroke Combination
1. Enter Program Mode	* (Master Code) #
2. Delete Card - By User ID OR 2. Delete Card - By Card OR 2. Delete Card -By Card Number	2 (User ID) # <i>Deleting by User ID number will clear cards and PINs</i> 2 (Read Card) # <i>Requires the user card. Deletes ONLY the card number</i> 2 (Card Number) # <i>Deletes ONLY the card number †</i>
3. Exit Program Mode	* *
† Block Learn Direct Entry	Format for programming specific Card Numbers: Facility Code + Serial Number (including leading 0's) Example: FAC- 24, SN- 100 would be entered as: 26 Bit: 02400100 30 Bit: 0000000100 Only the Serial Number is validated for 30 bit cards.

ADD OR DELETE A PIN

A PIN may be programmed to a separate or an existing user ID. PINs programmed separately will use additional memory.

Programming Step	Keystroke Combination
1. Enter Program Mode	* (Master Code) #
2. Add a PIN <i>Assigns PIN to user ID number</i> OR 2. Delete a PIN <i>Deletes the User ID number and associated PIN</i>	1 (User ID) # (PIN) # <i>Repeat Step 2 for additional PINs</i> <i>See Notes 1 and 2.</i> 2 (User ID) # <i>Repeat Step 2 for additional PINs</i> <i>See Notes 1 and 2 on the following page.</i>
3. Exit Program Mode	* *

CHANGE A PIN

Allows card user to update a previously set PIN for a card & PIN or card + PIN User ID. Default PIN codes (1234) can only be changed by using Change PIN using a card.

NOTE: This operation is executed from outside of Program Mode.

Programming Step	Keystroke Combination
1. <i>Change a PIN using a Card</i>	* (Read Card) (Old PIN) # (New PIN) # (New PIN) #
OR	
1. <i>Change PIN using PIN</i>	* (User ID) # (Old PIN) # (New PIN) # (New PIN) #

NOTE 1: When assigning a user both a card and a PIN, the card MUST be assigned first. After the card is assigned, the user must change the PIN using card to activate the PIN for this user. If the PIN is assigned first, a second user ID must be used to assign the card.

NOTE 2: When adding or deleting multiple users sequentially, the program command (1 or 2, respectively) is entered only once at the beginning of the procedure. For additional users, enter the user ID and credentials only in the same order as the first entry. When sequence is complete, programming step is terminated by pressing * once.

EXAMPLE: To Add Multiple Users

Programming Step	Keystroke Combination
1. Enter Program Mode	* (Master Code) #
2. Add multiple users	1 (User ID 1) # (PIN1) #, (User ID 2) # (PIN2) #, (User ID 10) # (PIN10) #
3. Exit Program Mode	* *

ACCESS CONFIGURATION: CARD ONLY

USING MANAGER CARDS

KPR2000 managers can use manager cards to program user cards into and out of the system. There are two pre-programmed manager cards (an Add Card, and a Delete Card) to allow rapid card enrollment. This is a form of Auto User ID enrollment and is only available in "Card Only" configuration.

Programming Step	Keystroke Combination
Add a User Card	1. (Read Manager Add Card) 2. (Read User Card) <i>Repeat Step 2 for additional user cards</i> 3. (Read Manager Add Card)
Delete a User Card	1. (Read Manager Delete Card) 2. (Read User Card) <i>Repeat Step 2 for additional user cards</i> 3. (Read Manager Delete Card)

ALARM

TO RESET THE ALARM

Programming Step	Keystroke Combination
To reset the door forced open warning	(Read valid card) OR (Master Code) #
To reset the door open too long (DOTL) warning	(Read valid card) OR (Master Code) #

ANTI-TAMPER ALARM

The KPR2000 uses an optical sensor as the input for its internal alarm. If the case is opened while the KPR2000 is powered, the alarm will operate. Enter Master Code or a valid card to silence all alarm outputs.

RESET THE KPR2000

This will reset the KPR2000 to the factory default but all card/PIN information will still be retained. This will also require reprogramming of the Master Add and Delete Cards.

NOTE: This is useful if the original Master Add and Delete Cards have been lost.

Programming Step	Keystroke Combination
Reset the KPR2000 to the factory default	<ol style="list-style-type: none"> 1. Power the KPR2000 down. 2. Press and hold the * button while power is restored to the KPR2000. 3. Release the button and wait until the amber LED shines. 4. Present any 26 bit proximity card or the Manager Add Card (provided) to the KPR2000. This card is now the Manager Add Card. 5. Present any 26 bit proximity card or the Manager Delete Card (provided) to the KPR2000. This card is now the Manager Delete Card. <p>When the red LED begins to blink, the KPR2000 has been successfully reset.</p>

ERASE ALL CODES

Programming Step	Keystroke Combination
Delete ALL User data	<ol style="list-style-type: none"> 1. Enter Program Mode by pressing: * (Master Code) #. 2. Press 2 0000 #. 3. Exit Program Mode by pressing: * * <p>All configuration data is retained.</p>

SOUND & LIGHT INDICATION

Operation Status	Red LED	Green LED	Amber LED	Sounds
Power On	Flashing			Single Beep
Standby	Flashing			
Press Keypad	Flashing			Single Beep
5 Second Time-out	Flashing			3 Beeps
Enter Master Code Entry Mode	ON			Single Beep
In Program Mode	ON	Single Flash		Single Beep
Entered Single Program Step Successfully	ON	Single Flash		Single Beep
Entered Continuous Program Step Successfully		Single Flash	ON	Single Beep
Entered Continuous Program Step Incorrectly			ON	3 Beeps
Exited from Program Mode	Flashing			Single Beep
Entry Granted		ON		Single Beep
Alarm Mode Engaged	Flashing			Alarm
Pressing * Toggles Standby/Master Code Entry	ON/ Flashing			Single Beep
Reset to Factory Default	ON			2 Beeps

Warning

This content is compiled from multiple sources and is provided for reference purposes only. It may not be complete or fully applicable to all situations. If you are unable to resolve your issue, please contact the product manufacturer or an authorized service provider for official support.