

Requires 14 x 1.5V AA Batteries. (Batteries Not Included)

Each Remote Control
 ALKALINE BATTERIES RECOMMENDED.
 2 "AA" BATTERIES (NOT INCLUDED)

- Alkaline batteries recommended.
- Rechargeable batteries must only be recharged under adult supervision.
- Rechargeable batteries must be removed from the toy before recharging.
- Non-rechargeable batteries must not be recharged.
- Different types of batteries, or new and used batteries must not be mixed.
- Only batteries of the same or equivalent type as recommended should be used.
- Batteries should be replaced by an adult.
- Batteries must be inserted following the correct polarity.
- Exhausted batteries should be removed from the product.
- The supply terminals should not be short-circuited.
- Batteries should be removed from the product when not in use.
- Do not dispose of batteries in fire.

Hereby, Genesis Industries Ltd. declares that this radio equipment is manufactured in compliance with the essential requirements and other relevant provisions of directive 2014/53/EC. A copy of Declaration of Conformity can be obtained from www.certaccess.com/G33298.pdf

NOTE: OPERATION PERFORMANCE MAY BE AFFECTED BY SURROUNDING STRUCTURES AND EQUIPMENT. THE USER SHOULD NOT CHANGE OR MODIFY THE EQUIPMENT, AS TAMPERING WILL VOID THE USER'S AUTHORITY TO OPERATE THIS EQUIPMENT. THE PRODUCT PERFORMANCE IS OPERATING RANGE WILL BE DEGRADED UNDER A STRONG BY FIELD OR AND UNDER BRIGHT LIGHT. OPERATING RANGE APPROX. 100 METRES. RANGE UP TO 100 METRES. ATTACK UP TO 4 METRES (INDOOR) 8 METRES (OUTDOOR). IMPORTANT NOTE: TWO VEHICLES HAVING THE SAME FREQUENCY WILL INTERFERE WITH EACH OTHER IF RUN TOGETHER.

ATTENTION! If the game units are exposed to high static environments such as a monitor screen or television set, there is a low possibility the product may malfunction. Any stored data could be lost and the units fail to function correctly. To reset switch OFF the unit, then remove and reinsert batteries ensuring correct polarity is followed. Restart the game following the instruction steps.

Each Laser Battle Hunter

ALKALINE BATTERIES RECOMMENDED.
 5 "AA" BATTERIES (NOT INCLUDED)

- Rechargeable batteries must only be recharged under adult supervision.
- Rechargeable batteries must be removed from the toy before recharging.
- Non-rechargeable batteries must not be recharged.
- Different types of batteries, or new and used batteries must not be mixed.
- Only batteries of the same or equivalent type as recommended should be used.
- Batteries should be replaced by an adult.
- Batteries must be inserted following the correct polarity.
- Exhausted batteries should be removed from the product.
- The supply terminals should not be short-circuited.
- Batteries should be removed from the product when not in use.
- Do not dispose of batteries in fire.

IMPORTANT NOTE: The product factor may be impaired when used under bright internal lighting (e.g. fluorescent or halogen) or bright direct sunlight.
IMPORTANT: Both Laser Battle Hunter and Remote Controller has a high power consumption when not in use as it will in sleep mode (indicator lamp ON/Blinking). Please switch OFF the unit (indicator lamp OFF) after play to avoid battery power loss.

IMPORTANT: EPILEPSY WARNING
 Please read before using this product or allowing children to use it. Some people are liable to have an epileptic seizure or loss of consciousness when exposed to flashing lights or certain normal conditions of everyday life. Such persons could risk seizure while viewing the lights from this product. This may occur even if there has been no previous medical problems or experience of epilepsy. If you or a member of your family has ever shown epileptic symptoms when exposed to flashing lights, you should consult your doctor before using this or any other similar product.

WARNING! CHOKING HAZARD.
 Not suitable for children under 18 months. Choking hazard (small parts). Please remove all packaging instructions before giving this product to a child. Please see statement of warning document for this product. As the end of the cord of this product is an elastic in some household uses. Check with your local authority or responsible general store and submit to the collection point for the recovery and recycling of electrical/electronic equipment. Product specifications, colour and content may vary from those illustrated.

RECYCLING OUR PRODUCTS
 All our products and packaging is designed with easy and safe recycling in mind. To recycle drive the National Recycling Strategy and the recycling logo on the product packaging. www.Recycle-Now.co.uk when you will not be charged for the service.

HOW TO WIN

1 Aim
2 Fire
3 Hit

When hit, the Laser Battle Hunter will shake with explosion sound and then play the alert sound. Number of hits is indicated by the number of alert sounds it makes.

3 HITS TO WIN!

To reset and play again after 3 HITS: Press and hold the three buttons (Left Slide/Right Slide/Fire) for 3 seconds until a power-up sound is heard.

AUTONOMOUS MODE

Autonomous Mode Makes 1 Laser Battle Hunter a Moving Target for 1 minute

1 Take one controller and one Laser Battle Hunter, then set them in ON mode first (refer to page 2).

2A Take another set. Slide Controller's ON/OFF/AUTO switch to AUTO.

B Slide Laser Battle Hunter's "INDOOR / OFF / OUTDOOR" switch to either INDOOR or OUTDOOR (refer to page 2).

C Wait for the LED Light to stop flashing. Hear Beep sound. The vehicle is in Small Patrol range as the default.

D PATROL RANGES

- Small patrol range (default) Hear 1 Beep.
- Medium patrol range Hear 2 Beeps.
- Large patrol range Hear 3 Beeps.

Small range: around 3ft (around 0.9m)
 Medium range: around 9ft (around 2.73m)
 Large range: around 15ft (around 4.6m) (Vary on different surfaces)

There are 3 Auto Patrol Ranges.

AUTONOMOUS MODE

Set the patrol range using the slide buttons (Left – decrease, Right – increase). The number of beep sounds indicate the level of patrol range; please refer to section D for details.

E After selecting one of the Patrol range, then TO START (OR STOP) AUTO MODE. Press the Fire button of the Auto mode controller to start (or stop) the autonomous action. The Autonomous Laser Battle Hunter will run for 1 minute. Use your ON mode Laser Battle Hunter to shoot the Autonomous Laser Battle Hunter as many times as possible as it moves around and fires at you autonomously.

SCORING

The Autonomous Laser Battle Hunter stops after 1 minute, it will play a series of "beeps"= The number of times the Autonomous Laser Battle Hunter was hit. To play again: Hit the FIRE button of the controller of the Autonomous Laser Battle Hunter and repeat the process.

TROUBLE SHOOTING / HINT

Problem / Question	Solution / Hint
Could not turn the controller on or it is not working properly	Most likely the batteries are too low to be usable. Insert 2 new AA Alkaline batteries. Make sure you move the ON/OFF/AUTO to either ON or AUTO position.
Could not turn the Laser Battle Hunter on or it is not working properly	Most likely the batteries are too low to be usable. Insert 5 new AA Alkaline batteries. Make sure you move the INDOOR/OFF/OUTDOOR to either INDOOR or OUTDOOR. Batteries are installed with incorrect polarities. Check the + and - markings to make sure the batteries are properly aligned.
Could not pair the controller and the Laser Battle Hunter	Get them closer. Try to pair them away from other electronic devices or an internet router and retry again.
Laser Battle Hunter's LED keeps flashing slowly and it cannot be controlled	The Laser Battle Hunter was hit 3 times and lost the battle. Press and hold the Slide Left Button, Slide Right Button and Fire Button for 3 seconds until a power-up sound is heard (refer to page 7).
No drifting	Some surfaces are easier to drift on than others - the smoother the surface the easier the drift.

IMPORTANT! TO PRESERVE BATTERY LIFE, PLEASE SWITCH OFF BOTH THE VEHICLE AND THE CONTROLLER WHEN NOT IN PLAY.

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LASER BATTLE HUNTERS
 RADIO CONTROL

WATCH INSTRUCTIONAL VIDEO
<https://vr-entertain.com>
 click SUPPORT

INSTRUCTION MANUAL

START HERE

Controller

1. Turn "ON/OFF/AUTO" switch to the OFF position
2. Open the battery compartment cover by loosening the screw counter-clockwise
3. Insert 2x1.5V AA batteries (not included) following the correct polarity
4. Replace the battery compartment cover by tightening the screw clockwise

Laser Battle Hunter

1. Slide the "INDOOR / OFF / OUTDOOR" switch to the OFF position
2. Open the battery compartment cover by loosening the screw (turn counter-clockwise) and insert 5x1.5V AA batteries (not included) following the correct polarity
3. Replace the battery compartment cover and tighten the screw. (turn clockwise)

INDOOR / OFF / OUTDOOR

SYNC THE CONTROLLER

- 1** Turn controller on: Slide the "ON/OFF/AUTO" switch to the ON position.
- 2** Turn the Laser Battle Hunter on: Decide if the Laser Battle Hunter will be used indoors or outdoors. Slide the switch to either INDOOR or OUTDOOR.

NOTE: Attack range will be decreased in the INDOOR mode to minimize signal reflection.

NOTE: Autonomous Drive Mode switch position. See page 8 for instructions.

BASIC DRIVE / BASIC SPIN

Forward

Spin Left

Reverse

Spin Right

BASIC SLIDE

Slide Left

Slide Right

ADVANCED MOVES

Forward Left Turn

Backwards Left Turn

Forward Right Turn

Backwards Right Turn

HOW TO ATTACK

Attack from behind

Defend with front & Sides

Attack Zone

Front + Sides are Safe Zones

Infrared shooting distances vary depending on the lighting conditions the vehicles are operating in. The stronger the light (such as direct sunlight indoor or outdoor), the less the shooting range distance will be. In strong light try to get closer to take a shot to get a more powerful shot at your opponent.

