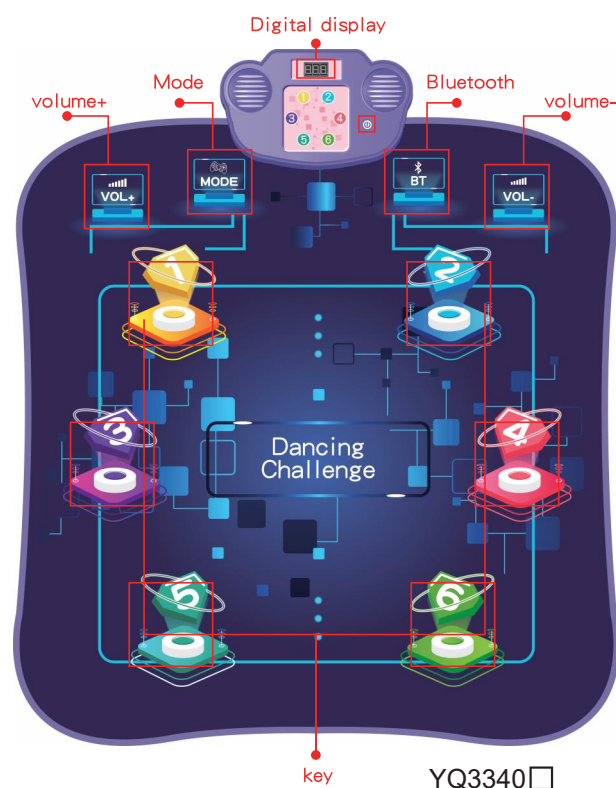


# DANCE CHALLENGE MAT



**Product Name: Dancing Mat Toys ( NOT including Battery )**

Product Size:32.6"x31.5"

Package includes:

1\* Dance Mat

1\* User Manual

1\* Screwdriver

## Battery Installation:

Use a screwdriver to open battery cover and correctly put the 4x DC 1.5V AA non-rechargeable battery according to the method and battery polarity, then lock the battery cover .

## Language Selection :

Press the ON/OFF button to turn on the mat and the system will automatically enter the language selection, press the corresponding button on the mat to select EN/RUS/DE language.

Press the Vol+/Vol- button to adjust the volume.

## FCC WARNING

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

Note: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Note: The Grantee is not responsible for any changes or modifications not expressly approved by the party responsible for compliance. Such modifications could void the user's authority to operate the equipment.

The device has been evaluated to meet general RF exposure requirement. This equipment complies with FCC's RF radiation exposure limits set forth for an uncontrolled environment. This device and its antenna(s) must not be co-located or conjunction with any other antenna or transmitter. The device can be used in portable exposure conditions without restriction.

## Mode Selection(5 modes to choose) :

a) Mode 1

Press the MODE button to enter mode 1. After entering Mode 1, the music will p l a y automatically. When the player dances at the mat according to the rhythm of the music, the light button on the m a t will light up while the player stepping on the music key .

b) Mode 2 (Button 1.2.5.6 will light up)

Press the MODE button on the dance mat to enter mode 2. There are 3 levels to choose. Select the level according to the button light on the dance mat. There is one minute countdown for each level. Press the corresponding buttons on the blanket before the LED lights t u r n off.

c ) Mode 3 (Button 1.2.3.4.5.6 will light up)

Press the MODE button on the mat to enter mode 3 . There are 3 levels to choose. Select the level according to the button light on the dance mat. There is one minute countdown for each level. Press the corresponding buttons on the mat before the LED lights turn off.

## Scoring Rules for Mode 2 and Mode 3:

Step on all the light buttons before the LED lights go out, and the score will accumulate 1 point; If you miss a key or misstep a key, no points will be scored.

When the game time is over, more than 5 times error will be judged as failure and it can not automatically enter the next level. Less than 5 times including 5 times errors means successful challenge and it will automatically enter the next level.

d ) Mode 4 (Memory mode)

Press the MODE button to enter Mode 4. Players need to remember the lighting sequence of different colors on the mat and press the button one by one .

If the order is the same as that given by the program, the game continues and increases in difficulty, otherwise the game is over and the game will reset , the player will restart the game again . .

e) Mode 5 ( Electric drum kit)

Electric drum consists of bass drum , Tom drum , snare drum, hanging cymbals, rhythm cymbals, cymbals. The player presses or steps on the buttons on the mat according to the drum music , the button lights on the mat , and the mat makes the sound of the drum instrument.

## Bluetooth operating instructions:

1 . Bluetooth connection

Press the " BT " button on the mat to enter Bluetooth mode;

Turn on the Bluetooth switch of the mobile phone , search for " LCF-blanket", and click on the pairing connection;

When the connection is successful , the speaker emits a Bluetooth connection success tone;

Press the "BT" button again to exit the Bluetooth mode;

2, Bluetooth mode operation instructions

After the bluetooth connection is successful , open the music player on the mobile phone, select the music we like , and click the play button to play it. Press the MODE button on the mat to enter the level selection . After selecting the level, the dance mat starts playing the music we like on the phone . Press or step on the corresponding keys on the dance mat before the light is turned off and the LED screen displays the total score of the game . The re a re th ree minutes countdown for each level.

Adjust the volume on the phone , you can change the music volume; the volume of the prompt tone can be adjusted by the button Vol- or Vol+ on the mat.

## Score rules:

Step on all the buttons of the lights before the LED lights turns off and the score get 1 point .

No points are awarded for missing a key or misstepping a key . When the game time is over or the number of errors is more than 8 times , it means that the level is failed and it can not automatically enter the next level.

Less than 8 times including 8 times errors means successful challenge and it will automatically enter the next level.

Whether you successfully complete the level or not , the phone music will automatically change to the next one when you restart the level . When you fail to finish the level ,press the Mode button again to select a new level to start the game .

## Warning tips:

1. If the music player on the phone is replaced by another app or disabled ,the dance mat may have no music or wrong sounds .

2. Because of the bluetooth version, the connection distance between Bluetooth and devices, different working modes and different music player cause the delay, which is the normal phenomenon .

When the battery is low,the product may work abnormally or cannot be effectively connected to the bluetooth device, please replace the battery in time .

3.Please follow the instructions or the package to install or use correctly,some parts need to be assembled by adults .

4.Please use under the guidance of an adult .

5.The product contains small parts that may pose a risk of ingestion or suffocation.

6.Please refer to the actual product for detail